Adaptions for Vulnerable Pupils - PE

Teachers will;

- Set high expectations for every pupil to teach them the full curriculum, whatever their prior attainment.
- Plan lessons to address potential areas of difficulty to ensure that there are no barriers to every pupil achieving.

(From Upper Nidderdale Primary Federation SEND Policy - Sep 2022)

- ❖ Teachers will adapt the way that pupils will record their work, after the same high-quality input. Examples of alternative ways of presenting independent work – audio recording, video, photographs, adult acting as scribe, word processing and providing scaffolded responses.
- Staff will use pre-teaching as a way of 'levelling the playing field.' Plan short bursts of exposure to new vocabulary that will be needed in future lessons.
- ❖ In some games, using different zones can create safe playing areas or areas where pupils can be matched by ability.
- Make sure pupils are well prepared for visits eg to sports events, festivals, swimming pools and sports centres. This can include using photographs, videos, objects etc so that pupils are not worried about unfamiliar situations.
- Plan for pre-tutoring important PE vocabulary, concepts, processes or skills, for pupils who need it.
- ❖ Some pupils will need tasks to be broken down into smaller sets of instructions. For example, give the first instruction, then once that is completed give more information – rather than presenting all the task requirements in one instruction.
- Some pupils (eg pupils with an autistic spectrum disorder) struggle with rule changes during activities. Consideration and support may be required if tasks have to be modified or adapted part-way through.
- ❖ Before starting an activity, clarify the rules of any game to be played and set how long it will be played.
- ❖ Consider ways of supporting pupils' recall eg use a digital camera to capture the various stages of a gymnastic skill for future reference. In dance, if pupils find it difficult to remember a sequence of movements, work out a system of cues, which give clues as to what comes next. The cues can be in the music, spoken words or additional sounds, etc.

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